

Expiration of Certain Casino Licensee Gaming Debts; Disposition of Funds

Accounting and Internal Controls

Rules Of The Game

Proposed Amendments: N.J.A.C. 19:40-1.2; 19:45-1.1, 1.8, 1.54 and 1.55; 19:47-15.4 and 15.6

Proposed New Rule: N.J.A.C. 19:45-3.1

Authority: N.J.S.A. 5:12-69, 99, 141.2 and 145

Calendar Reference: See Summary below for explanation of exception to calendar requirement.

Submit written comments by October 16, 2009 to:

Robert A. Moncrief Jr., Counsel  
Casino Control Commission  
Arcade Building  
Tennessee Avenue and the Boardwalk  
Atlantic City, N. J. 08401

The agency proposal follow:

**Summary**

Effective April 8, 2009 (the “effective date”), the Casino Control Act was amended to provide, among other things, for the expiration of certain gaming debts owed to patrons by casino licensees and the disposition of the funds subsequent to the expiration date. P.L.2009, c.36, §24. In accordance with the amendments, such gaming debts that result from gaming transactions that occurred prior to the effective date will expire unless claimed before April 8, 2010, with 50% of the money payable to the Casino Revenue Fund and the remaining 50% retained by the casino licensee. Such gaming debts resulting from a gaming transaction that occurs on or after the effective date will expire unless claimed within one year from the date of the gaming transaction, with 25% of the money payable to the Casino Revenue Fund and the remaining 75% retained by the casino licensee to be used exclusively for marketing purposes. The

amendments and new rule being proposed are intended to implement the statutory amendments.

“Representation of gaming debt” would be defined in N.J.A.C. 19:40-1.2 as a document issued by a casino licensee in a form approved by the Commission to evidence a specific amount of money owed to a patron by the casino licensee as a result of a gaming transaction. The definition would include a gaming voucher and winning keno ticket, but would not include a gaming chip, gaming plaque, slot token, jackpot payout receipt, receipt for table game, tournament or bad beat payout, winning pari-mutuel ticket or simulcasting credit voucher.

Proposed new rule N.J.A.C. 19:45-3.1(a) would require each casino licensee to maintain a record, in accordance with internal controls approved by the Commission, of all money owed to patrons as a result of a gaming transaction due to the failure of the patron to claim the money or redeem a representation of gaming debt.

Proposed new rules N.J.A.C. 19:45-3.1(b) and (c) would set forth the applicable expiration dates for representations of gaming debt and prescribe the manner in which a casino licensee shall report such gaming debts and their expiration, and submit the required payments to the Casino Revenue Fund. N.J.A.C. 19:45-3.1(d) would provide for the imposition of penalties and interest in the event that a required payment to the Casino Revenue Fund is late.

Proposed new rule N.J.A.C. 19:45-3.1(e) would require each casino licensee to separately report any gaming debt that is subject to forfeiture upon complaint by the Division of Gaming Enforcement pursuant to N.J.S.A. 5:12-71.3(c).

Proposed new rule N.J.A.C. 19:45-3.1(f) would require a representation of gaming debt to contain specified information including, without limitation, the date and type of gaming transaction, the amount owed to the patron and a notice of that it will expire one year from its date of issuance.

Proposed new rule N.J.A.C. 19:45-3.1(g) would require each casino licensee to post signage advising patrons of the expiration dates for gaming vouchers noted hereinabove. N.J.A.C. 19:45-3.1(h) would authorize a casino licensee, in its discretion, to issue a cash complimentary to a patron in compensation for a gaming debt that has expired.

A proposed amendment to N.J.A.C. 19:45-1.54(d)2, together with the deletion of N.J.A.C. 19:45-1.54(d)3, would establish consistency regarding the minimum retention period for gaming voucher records in a gaming voucher system based upon the date of their final transaction. A casino licensee would be required to maintain a record of all transactions in its gaming voucher system for a period of time specified in its internal controls, which period shall not be less than 90 days from the date that the gaming voucher was redeemed, voided in the system or expired. N.J.A.C. 19:45-1.54(d)2 would continue to require a casino licensee to have an approved method of storing and controlling data before the data may be removed from the gaming voucher system.

Various proposed amendments to N.J.A.C. 19:45-1.54 and 1.55 and 19:47-15.4 and 15.6 would provide for the expiration dates of gaming vouchers and winning keno tickets and specify the reporting requirements related thereto.

This notice of proposal is not required to be referenced in a rulemaking calendar since a public comment period of 60 days is being provided. See N.J.A.C. 1:30-3.3(a)5.

Full text of the proposal follows (additions indicated in boldface **thus**; deletions indicated in brackets [thus]):

19:40-1.2 Definitions

(a) The following words and terms are defined in the New Jersey Casino Control Act (P.L. 1977, c.110, as amended) and are used in the rules of the Commission as defined in that Act:

...

**“Representation of gaming debt” means a document issued by a casino licensee in a form approved by the Commission to evidence a specific amount of money owed to a patron by the casino licensee as a result of a gaming transaction, and includes a gaming voucher and winning keno ticket, but does not include a gaming chip, gaming plaque, slot token, jackpot payout receipt, receipt for table game, tournament or bad beat payout, winning pari-mutuel ticket or simulcasting credit voucher.**

...

#### 19:45-1.1 Definitions

The following words and terms, when used in this chapter, shall have the following meanings unless the context clearly indicates otherwise:

...

“Gaming voucher receipt” is defined in N.J.A.C. [19:45-1.54(d)8ii] **19:45-1.54(d)7ii.**

...

“Suspicious gaming voucher report” is defined in N.J.A.C. [19:45-1.54(d)5] **19:45-1.54(d)4.**

...

“Unscanned gaming voucher transfer form” is defined in N.J.A.C. [19:45-1.54(d)6v] **19:45-1.54(d)5v.** Subject to Commission approval, an unscanned gaming voucher transfer form may be combined with any other form(s) utilized by a cashier to transfer documents or paperwork.

...

“Unverified gaming voucher log” is defined in N.J.A.C. [19:45-1.54(d)14] **19:45-1.54(d)13**.

“Unverified gaming voucher log summary report” is defined in N.J.A.C. [19:45-1.54(d)16] **19:45-1.54(d)15**.

“Unverified gaming voucher transfer form” is defined in N.J.A.C. [19:45-1.54(d)9] **19:45-1.54(d)8**. Subject to Commission approval, an unverified gaming voucher transfer form may be combined with any other form(s) utilized by a cashier to transfer documents or paperwork.  
...

#### 19:45-1.8 Retention, storage and destruction of books, records and documents

(a) – (b) (No change.)

(c) All original books, records and documents shall be retained by a casino licensee in accordance with the following schedules. For purposes of this subsection, "original books, records or documents" shall not include copies of originals, except for copies which contain original comments or notations or parts of multi-part forms.

1. - 2. (No change.)

3. The following original books, records and documents shall be retained by a casino licensee for a minimum of four years from the date of the actual filing of the gross revenue tax return pursuant to N.J.A.C. 19:54-1.7 for the tax year in which the book, record or document was generated:

i. - vii. (No change.)

viii. Suspicious gaming voucher reports; unscanned gaming voucher transfer forms; unverified gaming voucher transfer forms; gaming voucher receipts; unverified gaming voucher logs; unverified gaming voucher log summary reports; and all documents associated with investigations of unverified gaming vouchers conducted pursuant to N.J.A.C. [19:45-1.54(d)13 and 14] **19:45-1.54(d)12 and 13**.

4. - 11. (No change.)

(d) – (i) (No change.)

19:45-1.54 Gaming vouchers; physical characteristics; procedures for issuance and redemption

(a) In conjunction with, or in lieu of, the requirements of N.J.A.C. 19:45-1.36 for a hopper and either a slot drop bucket or slot drop box, a casino licensee may issue a gaming voucher to automatically pay a jackpot or the amount on a credit meter, which voucher shall be dispensed automatically from a slot machine to a patron, provided that:

1. - 2. (No change.)

3. Each gaming voucher is redeemable only in accordance with the requirements of (c) through (e) below and shall [not], **except as otherwise provided in N.J.A.C. 19:45-3.1(b)**, expire **one year from its date of issuance**, provided however, that nothing shall preclude a casino licensee from restricting the redemption location for a gaming voucher after a specified period of time, above a specified value, or both, in accordance with approved internal controls, provided that adequate written notice explaining the restriction or restrictions, as approved by the Commission, is provided to patrons in accordance with (b)[7]**8** below;

4. Except as permitted by (a)4i below, no gaming voucher shall result in a deduction from gross revenue unless the voucher is redeemed, the system is used to verify the validity of the serial number and value of the voucher, which verification shall be performed upon redemption except as provided in [(d)6 through 8] **(d) 5 through 7** below, and the voucher is forwarded to and accepted by the casino accounting department in accordance with the requirements of this section;

i. (No change.)

5. - 6. (No change.)

(b) Each gaming voucher shall be designed and manufactured with sufficient graphics or other security measures, so as to permit, to

the greatest extent possible, the proper verification of the voucher. Notwithstanding the forgoing, each gaming voucher shall contain, at a minimum, the following information:

1. - 3. (No change.)

**4. A conspicuous notice that the voucher must be redeemed within one year of the date of its issuance or the obligation of the casino licensee to pay the patron will expire;**

Recodify 4. - 8. as **5. – 9.** (No change in existing text.)

(c) Except as provided in (i) below for employee redemption of gaming vouchers, each gaming voucher shall be redeemed by a patron for a specific value of cash, a casino check of that casino licensee in the amount of the gaming voucher surrendered, gaming voucher credits, or slot tokens, which value shall not exceed \$10,000. Notwithstanding the forgoing, a casino licensee shall not permit a gaming voucher that is presented for redemption to be redeemed if it knows, or reasonably should know, that:

1. (No change.)

2. The gaming voucher was previously redeemed **or has expired**; or

3. The gaming voucher was printed as a test gaming voucher in accordance with the procedures of [(d)9] **(d)8** below.

(d) Prior to issuing a gaming voucher, each casino licensee shall establish a system of internal controls for the issuance and redemption of gaming vouchers, which internal controls shall be submitted to the Commission for approval and shall, at a minimum, implement the following requirements and procedures.

1. Except as otherwise provided in [(d)5] **(d)4** below with regard to the receipt or discovery of a suspicious gaming voucher, a general cashier, slot cashier, gaming voucher redemption machine or slot machine shall, upon the presentation of a gaming voucher for redemption, scan the gaming voucher into the gaming voucher system to

verify the validity of the [serial] **gaming voucher, including its validation** number, [and] value [of the voucher] **and date of expiration.**

If the gaming voucher is valid, the gaming voucher system shall immediately cancel the voucher electronically and permit the redemption of such voucher for the value printed thereon.

i. - iii. (No change.)

2. The casino licensee shall maintain a record of all transactions in the gaming voucher system for a period of time specified in the casino licensee's internal controls, which period shall not be less than 90 days from the date [of the transaction] **that the gaming voucher was redeemed, voided in the system or expired**, provided that any such records removed from the system after 90 days shall be stored and controlled in a manner approved by the Commission.

[3. Notwithstanding the provisions of (d)2 above, the casino licensee shall maintain an "unredeemed gaming voucher record" of the information required by (b)1 through 5 above for gaming vouchers that have been issued but not yet redeemed, which record shall be stored in the gaming voucher system for a period of time specified in the casino licensee's internal controls, which period shall not be less than two years from the date of issuance of the voucher, provided that:

i. Any unredeemed gaming voucher record removed from the system after two years shall be stored and controlled in a manner approved by the Commission;

ii. Prior to the redemption of a gaming voucher, the complete serial number of the unredeemed voucher shall only be available to the system;

iii. The redemption of any gaming voucher for which the unredeemed gaming voucher record is not stored in the system shall not result in a deduction from gross revenue, unless the casino licensee has approved internal controls which require that, prior to redemption, the unredeemed gaming voucher record be reloaded into the system, and

the validity of the serial number and value of the voucher be subsequently verified by the system; and

iv. After the redemption of a gaming voucher for which the unredeemed gaming voucher record has been reloaded into the system, the unredeemed gaming voucher record shall be immediately canceled electronically and the gaming voucher redeemed for the value printed thereon.]

[4.] **3.** At the end of each gaming day, the gaming voucher system shall generate reports, as approved by the Commission, which reports may be generated by the casino accounting department if they are not susceptible to alteration or deletion or provided to the casino accounting department by the MIS department. The casino accounting department shall utilize the reports for purposes of the reconciliation required by [(g)] **(h)** below. Such reports shall contain the following information, at a minimum:

i. – ii. (No change.)

**iii. All gaming vouchers that expired including, at a minimum, the validation number, value, date of issuance and date of expiration;**

Recodify iii. – v. as **iv. – vi.** (No change in existing text.)

[5.] **4.** A casino licensee shall, in accordance with (d)[5i]**4i**, ii and iii below, immediately report to the Commission and Division, using a three-part form, at a minimum (suspicious gaming voucher report), any suspicious gaming voucher that is presented for redemption or otherwise discovered; provided, however, that nothing herein shall preclude a casino licensee from issuing the presenting patron a gaming voucher receipt in accordance with (d)8 below.

i. The suspicious gaming voucher report shall be completed by a cage/slot cashier supervisor and shall contain, at a minimum, the following:

(1) – (8) (No change.)

(9) The signature and license number of the casino security department member responsible for distributing the report pursuant to (d)[5iii]**4iii** below.

ii. (No change.)

iii. The casino security department member who receives the documents pursuant to (d)[5ii]**4ii** above shall:

(1) – (4) (No change.)

[6.] **5.** Notwithstanding the requirements of (d)1 above, if the gaming voucher system or any component thereof is inoperable and, as a result, the system is unable to determine the validity of a gaming voucher, a casino licensee may redeem a gaming voucher without first verifying its validity and without immediately canceling the voucher electronically in the system (unscanned gaming voucher) provided that:

**i. The gaming voucher has not expired;**

Recodify i.- viii. as **ii. – ix.** (No change in existing text.)

[ix.] **x.** Unscanned gaming vouchers that the system fails to verify and electronically cancel when they are subsequently scanned shall be treated as unverified gaming vouchers.

(1) If they are scanned during the cashier's shift during which they were redeemed, they shall be recorded and transferred in accordance with [(d)9 and 10] **(d)8 and 9** below.

(2) If they are scanned in the main bank or master coin bank, a supervisor shall prepare an unverified gaming voucher transfer form summarizing the number and total value of the unverified gaming vouchers, and they shall be transferred to casino accounting in accordance with [(d)11] **(d)10** below.

[7.] **6.** Notwithstanding the requirements of (d)1 above, a casino licensee may redeem a gaming voucher that the gaming voucher system fails to verify and electronically cancel when it is scanned (unverified gaming voucher) provided that:

**i. The gaming voucher has not expired;**

Recodify i. - iii. as **ii. – iv.** (No change in existing text.)

[iv.] **v.** The voucher is physically segregated and secured with other unverified gaming vouchers until transferred to the main bank or master coin bank in accordance with [(d)9 and 10] **(d)8 and 9** below; provided, however, that nothing shall preclude the cashier or supervisor from re-scanning an unverified gaming voucher during the cashier's shift, and if the gaming voucher is verified and electronically cancelled in the system when it is re-scanned, the gaming voucher shall thereafter be processed with the gaming vouchers redeemed during the shift pursuant to (d)1 above.

[8.] **7.** (No change in text.)

[9.] **8.** Unverified gaming vouchers redeemed or retained during a cashier's shift pursuant to [(d)7 and 8] **(d)6 and 7** above shall be recorded on a form (unverified gaming voucher transfer form), which shall contain, at a minimum, the following:

i. - iii. (No change.)

[10.] **9.** (No change in text.)

[11.] **10.** At the end of each gaming day, all unverified gaming vouchers redeemed or retained pursuant to [(d)7 and 8] **(d)6 and 7** above shall be transferred to casino accounting with the corresponding unverified gaming voucher transfer form, where they shall be separately accounted for.

[12.] **11.** If, in the course of an investigation conducted pursuant to [(d)13 and 14] **(d)12 and 13** below, an unverified gaming voucher that was retained but not redeemed pursuant to [(d)8] **(d)7** above is determined to be valid, the casino licensee shall, in accordance with its approved internal controls, pay the patron identified on the corresponding gaming voucher receipt in redemption of the gaming voucher.

[13.] **12.** A casino licensee shall investigate all unverified gaming vouchers for which it seeks a deduction from gross revenue

pursuant to (a)4i above, all unverified gaming vouchers that it elects not to redeem pursuant to [(d)8] **(d)7** above and, if necessary, a sufficient number of unverified gaming vouchers that it redeems pursuant to [(d)7] **(d)6** above to represent a 10 percent sample of all unverified gaming vouchers. The investigation shall be conducted by the department responsible for the operation of slot machines and/or casino accounting in consultation, as necessary, with the MIS department to determine the reason the gaming voucher system failed to verify and electronically cancel the gaming vouchers.

[14.] **13.** The results of each investigation conducted pursuant to [(d)13] **(d)12** above shall be recorded in a log (unverified gaming voucher log) that shall contain, at a minimum, the following:

i. - iii. (No change.)

[15.] **14.** (No change in text.)

[16.] **15.** The casino licensee shall, in accordance with the schedule set forth in [(d)17] **(d)16** below, summarize the results of the investigations recorded on unverified gaming voucher logs in a report (unverified gaming voucher log summary report) that includes, at a minimum, the following:

i. - ii. (No change.)

[17.] **16.** (No change in text.)

[18.] **17.** Any unverified gaming voucher determined to be a suspicious gaming voucher in the course of the investigation conducted pursuant to [(d)13] **(d)12** above shall be transmitted to the Division with the Division's copy of the corresponding unverified gaming voucher log summary report, and a copy of the suspicious gaming voucher shall be retained by casino accounting. All remaining unverified gaming vouchers shall be retained by the casino licensee in accordance with the requirements of N.J.A.C. 19:45-1.8(c)3iv.

[19.] **18.** Notwithstanding the requirements of (d)1 above, upon presentation of a gaming voucher for redemption at a slot machine, the

total value of which voucher cannot be completely converted into slot credits due to the denomination of the slot machine, the slot machine shall perform one of the following procedures, as specified in the casino licensee's approved internal controls:

- i. (No change.)
- ii. If the slot machine was approved prior to

January 1, 2011, the slot machine shall:

- (1) – (2) (No change.)
- (3) Comply with the provisions of (d)[19i]**18i** above.

Recodify 20. - 21. as **19. - 20.** (No change in existing text.)

(e) – (g) (No change.)

(h) Casino accounting department representatives with no incompatible functions shall perform, at a minimum, the following:

1. On a daily basis:
  - i. - iii. (No change.)

**iv. Calculate the cumulative total value of gaming vouchers that have expired during the current calendar month;**

Recodify iv. – vii. as **v. – viii.** (No change in existing text.)

2. (No change.)

**3. On a monthly basis, prepare the report required by N.J.A.C. 19:45-3.1(c)1;**

[3.] **4.** Sign each system report or item reviewed in accordance with internal controls approved pursuant to [(g), (g)1 and (g)2] **(h)1 through (3)** above, attesting to the accuracy of the information recorded thereon; and

[4.] **5.** (No change in text.)

(i) - (j) (No change.)

19:45-1.55 Computerized gaming voucher systems; required procedures

(a) - (d) (No change.)

(e) Each system shall perform the following functions, at a minimum, in order to control the integrity of data:

1. (No change.)

**2. Generate a date of issuance and corresponding date of expiration for each gaming voucher;**

[2. - 3.] **3. - 4.** (No change in text.)

[4.] **5.** Provide for verification of the information contained on a gaming voucher presented for redemption and the unredeemed gaming voucher record to a source that separately records and maintains transaction data, such as an automated transaction log, or such other compensating procedure as approved by the Commission, which procedure shall:

i. Independently verify the accuracy of the gaming voucher [serial] **validation** number, [and] **its** value **and that the gaming voucher has not expired** prior to redeeming the gaming voucher; and

ii. (No change.)

[5.] **6.** (No change in text.)

(f) - (k) (No change.)

**19:45-3.1 Expiration of gaming-related obligations owed to patrons; date of expiration; payment to casino revenue fund**

**(a) Whenever a casino licensee owes a specific amount of money to a patron as the result of a gaming transaction due to the failure of the patron to claim the money or redeem a representation of gaming debt, regardless of whether the identity of the patron is known, the casino licensee shall maintain a record of the obligation in accordance with internal controls as approved by the Commission.**

**(b) Any money that is owed to a patron by a casino licensee as a result of a gaming transaction that occurred prior to April 8, 2009, must be claimed before April 8, 2010, or the obligation of the casino**

licensee to pay the patron will expire. Fifty percent of the total value of such gaming debts that expire shall be paid to the Casino Revenue Fund, and 50 percent shall be retained by the casino licensee.

1. Each casino licensee shall provide reports to the Commission's Financial Division detailing the money it owes to patrons as of April 8, 2009, and April 8, 2010, as a result of gaming transactions. These reports shall be provided in electronic format no later than April 9, 2009, and April 9, 2010, respectively.

2. The Commission shall invoice each casino licensee for the money payable to the Casino Revenue Fund pursuant to (b) above in two installments, with each invoice being issued at least 30 days prior to the date that the payment is due.

i. The first invoice shall be for 25 percent of the total value of all gaming debts owed to patrons as of April 8, 2009, as a result of gaming transactions that occurred prior to April 8, 2008.

ii. The second invoice shall be for 50 percent of the total value of all gaming debts owed to patrons as of April 8, 2010, as a result of gaming transactions that occurred prior to April 8, 2009, minus a credit for the payment made in accordance with (b)2i above.

(c) Any money that is owed to a patron by a casino licensee as a result of a gaming transaction that occurs on or after April 8, 2009, must be claimed within one year of the date of the gaming transaction, or the obligation of the casino licensee to pay the patron will expire. Twenty-five percent of the total value of such gaming debts that expire shall be paid to the Casino Revenue Fund, and seventy-five percent shall be retained by the casino licensee to be used exclusively for marketing purposes.

**1. Commencing in May 2010, each casino licensee shall, on or before the 20<sup>th</sup> day of each calendar month, report in a format prescribed by the Commission's Financial Division, the total value of the gaming debts owed to its patrons that expired during the preceding calendar month.**

**2. Each casino licensee shall, together with the monthly report required by (c)1 above, make a payment to the Casino Revenue Fund equal to 25 percent of the total value of the gaming debts owed to its patrons that expired during the preceding month, as stated on the report.**

**(d) Failure to make any payment to the Casino Revenue Fund required by (b) or (c) above by the date that the payment is due shall result in the imposition of penalties and interest as prescribed in the State Uniform Tax Procedure Law, N.J.S.A. 54:48-1 et seq.**

**(e) Notwithstanding the provisions of (b)1 and (c)1 above, each casino licensee shall separately report any gaming debt that is subject to a complaint for forfeiture by the Division of Gaming Enforcement pursuant to N.J.S.A. 5:12-71.3(c)**

**(f) Each gaming voucher issued by a casino licensee shall comply with the requirements of N.J.A.C. 19:45-1.54(b), and each keno ticket issued by a casino licensee shall comply with the requirements of N.J.A.C. 19:47-15.4(c). Any other representation of gaming debt issued by a casino licensee shall be a document in a form approved by the Commission and shall include, without limitation, the following information:**

- 1. The date of the gaming transaction;**
- 2. The type of gaming transaction;**
- 3. The amount of money owed to the patron as a result of the gaming transaction; and**
- 4. A conspicuous notice that the representation of gaming debt must be redeemed within one year of its date of**

**issuance or the obligation of the casino licensee to pay the patron will expire.**

**(g) Each casino licensee shall post signage in its establishment, in locations as approved by the Commission, advising its patrons that:**

**1. Gaming vouchers issued prior to April 8, 2009, must be redeemed before April 8, 2010, or the obligation of the casino licensee to pay the patron will expire. Such signage may be removed on or after July 1, 2010.**

**2. Gaming vouchers issued on or after April 8, 2009, must be redeemed within one year of their date of issuance or the obligation of the casino licensee to pay the patron will expire. Such signage may be removed on or after May 1, 2010.**

**(h) Nothing shall preclude a casino licensee from, in its discretion, issuing a cash complimentary to a patron to compensate the patron for a gaming debt that has expired.**

19:47-15.4 Issuance of keno tickets

(a) – (b) (No change.)

(c) The keno writer shall input the information on the player's keno request, previously issued keno ticket or verbal keno wager into the keno computer system, in a manner approved by the Commission. This action shall cause a one-part sequentially numbered keno ticket to be printed. Upon receipt of currency, coin, gaming chips, coupons or slot tokens in an amount equal to or greater than the total price of the keno ticket from the player or keno runner, the keno writer shall issue the keno ticket and, if due, any change to the player or keno runner. The keno ticket shall contain, at a minimum, the following:

1. - 12. (No change.)

13. [A statement as to the amount of time available to present a claim for the collection of keno winnings.] **A conspicuous notice that**

**the keno ticket must be redeemed within one year of its date issuance or the obligation of the casino licensee to pay the patron will expire.**

(d) - (e) (No change.)

19:47-15.6 Payment of winning wagers

(a) - (b) (No change.)

(c) All winning keno tickets shall [be valid for a maximum of one year unless a casino licensee establishes a lesser time limit for the validity of its winning keno tickets. In no case, however, may a casino licensee establish a time limit which is less than five minutes from the start of the game for which the winning ticket was sold. The time limits for which winning keno tickets shall be valid shall be set forth in the casino licensee's Rules of the Games Submission, its rate card and on all keno tickets. In the case of a multi-race keno ticket, any time limit set by a casino licensee shall:

1. Begin on the date of the last game for which the ticket was sold; and
2. Be at least five minutes from the start of the last game for which the ticket was sold.] **expire one year from their date of issuance.**

[(d) On a yearly basis, the dollar amount of all expired and unclaimed winning keno tickets shall be added to existing keno jackpot or jackpots by the casino licensee or paid to the Casino Revenue Fund in a manner approved by the Commission.]