http://www.wallnj.com/ImageRepository/Document?documentID=751**Universal Design for Learning - Guide for Lesson Design with a UDL Framework**

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| **New Jersey Standard Alignment** | | | | | |
| **Key Concepts:** | | | **NJ Student Learning Standards:** | | |
| **Learning Objective** | | | | | |
| **Assessment** | | | | | |
| **High Probability**  **Environmental Barriers**  ***(Are there aspects of the learning environment that could interfere with student learning?)*** | **High Probability**  **Curricular Barriers**  ***(Are there aspects of the lesson that could interfere with student learning?)*** | **UDL Framework**  ***(Address barriers to learning by identifying the principles of UDL you will utilize in this lesson.)*** | | | |
|  |  |  | | **Nurture Self-Regulation** | **Engagement**  *Purposeful, Motivated Learners* |
|  | | **Promote Effort** |
|  | | **Encourage Interest** |
|  |  |  | | **Comprehension Strategies** | **Representation**  *Resourceful, Knowledgeable Learners* |
|  | | **Clarify Language** |
|  | | **Provide Options for Perception** |
|  |  |  | | **Expand Executive Functions** | **Action & Expression**  *Strategic, Goal-directed Learners* |
|  | | **Provide options for Expression and Communication** |
|  | | **Promote Physical Interaction** |