

13:690-1.2 General requirements for Internet and mobile gaming

a. – r. (No change.)

(s) An Internet or mobile gaming system may offer games that do not require a wager or payment from a patron's Internet gaming account to patrons who have not exceeded any daily time-based limit, provided that the games comply with the following requirements:

1. – 2. (No change.)

3. Games traditionally played on social networks that may require a payment for certain game features (social games) [shall not] **may** be fundable or accessible from a patron's Internet gaming account **provided that the operator provides a clear and conspicuous notice on the initial screen of any social game and in its terms and conditions that such social games are not regulated by the Division.**

t. – y. (No change.)