

Full text of the proposal follows (additions indicated in boldface thus; deletions indicated in brackets [thus]):

13:69E-1.13BB Hold 'em 3 bonus table; physical characteristics

(a) Hold' em 3 bonus shall be played on a table having positions for no more than six players on one side of the table and a place for the dealer on the opposite side.

1. A true - to - scale rendering and a color photograph of the layout(s) referenced in this section shall be submitted to the Division's principal office located Atlantic City, New Jersey, prior to utilizing the layout design.

(b) The layout for the hold 'em 3 bonus table shall contain, at a minimum:

1. The name or trade name of the casino licensee;
2. One separate designated betting area at each player position for the placement of:

i. The blind wager;
ii. The flop wager;
iii. The turn/river wager;
iv. The 3 card bonus wager, if offered by the casino licensee; and

v. The 6 card bonus wager, if offered by the casino licensee;

3. A designated area at the center of the gaming table for the placement of four community cards;

4. Unless the casino licensee complies with (c) below, inscriptions indicating the following:

i. Payout odds for the blind bonus wager and, if offered by the casino licensee, the 3 card bonus wager and the 6 card bonus wager;

ii. Whether the player's turn/river wager shall be in an amount equal to the player's flop wager, or whether the player may place a turn/river wager equal in amount to the player's flop wager or twice the amount of the player's flop wager.

iii. A player shall be paid for blind bonus wager, 3 card bonus wager and 6 card bonus wager without regard to the rank of the player's hand relative to the rank of the dealer's hand; and

iv. A player shall be paid the highest single payout for his or her blind bonus wager, whether based on payout odds or a fixed dollar amount.

(c) If the information required by (b)4 above is not inscribed on the layout, a sign shall be posted at each hold 'em 3 bonus table that provides the information.

(d) Each hold 'em 3 bonus table shall have a drop box and a tip box attached to it on the same side of the table as, but on opposite sides of the dealer.

13:69E-1.19 Dealing shoes; automated shuffling devices

(a) (No change.)

(b) Cards used to game at authorized table games shall be dealt from a manual or automated dealing shoe which shall be secured to the gaming table when the table is open for gaming activity and secured in

a locked compartment when the table is not open for gaming activity, except that cards used to game at baccarat shall be dealt from a dealing shoe which shall not be secured to the gaming table.

Notwithstanding the foregoing, cards used to game at:

1. Pai gow poker, double down stud, caribbean stud poker, three card poker, colorado hold 'em poker, boston 5 stud poker, double cross poker, flop poker, four card poker, texas hold 'em bonus poker, ultimate texas hold 'em poker, asia poker, winner's pot poker, supreme pai gow, mississippi stud, [and] two card joker poker **and hold 'em 3 bonus** may be dealt from the dealer's hand in accordance with the rules for each game in N.J.A.C. 13:69F; and

2. (No change.)

(c) A device which automatically shuffles cards may be utilized at the game of blackjack, spanish 21, double attack blackjack, triple attack blackjack, pai gow poker, minibaccarat, red dog, poker, caribbean stud poker, let it ride poker, three card poker, fast action hold'em, colorado hold 'em poker, casino war, boston 5 stud poker, double cross poker, four card poker, texas hold 'em bonus poker, ultimate texas hold 'em poker, flop poker, two card joker poker, asia poker, winner's pot poker, supreme pai gow, mississippi stud, **hold 'em 3 bonus** double down stud in addition to a manual or automated dealing shoe, provided that:

1. - 2. (No change.)

(d) - (h) (No change.)

SUBCHAPTER 42. HOLD 'EM 3 BONUS

13:69F-42.1 Definitions

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13:69F-42.1 Definitions

The following words and terms, when used in this subchapter, shall have the following meanings unless the context clearly indicates otherwise.

"3 card bonus wager" means the optional wager placed prior to any cards being dealt on the first three cards dealt to a player.

"6 card bonus wager" means the optional wager placed prior to any cards being dealt on the best five-card poker hand that can be formed from the player's three cards and the dealer's three cards.

"Blind bonus wager" means the wager placed prior to any cards being dealt in order to participate in the round of play. The amount

of the blind bonus wager shall be in the same amount of the flop wager.

"Flop wager" means the wager placed at the same time as the blind bonus wager prior to any cards being dealt in order to participate in the round of play. The amount of the flop wager shall be in the same amount of the blind bonus wager.

"Fold" means the withdrawal of a player from a round of play by discarding the three cards that have been dealt to the player, after the first two community cards have been revealed.

"Push" means a tie, as defined in N.J.A.C. 13:69F-42.10(f)4.

"Rank" or "ranking" means the relative position of a card or group of cards as set forth in N.J.A.C. 13:69F-42.5.

"Round of play" or "round" means one complete cycle of play during which all players playing at the table have been dealt a hand, have folded or wagered upon it, and have had their wagers paid or collected in accordance with the rules of this subchapter.

"Stub" means the remaining portion of the deck after all cards in the round of play have been dealt.

"Suit" means one of the four categories of cards: club, diamond, heart or spade, with no suit being higher in rank than another, except for purposes of the 6 card bonus wager.

"Turn/river wager" means the wager placed after the player has reviewed his or her three individual cards and the first two community cards are revealed in order to complete the round of play. Depending upon the version of the game offered by the casino licensee, the amount of the turn/river wager shall either be the same amount as the

flop wager or, at the player's option, the same amount as the flop wager or twice the amount of the flop wager.

13:69F-42.2 Cards; number of decks

(a) Except as provided in (b) below, hold 'em 3 bonus shall be played with one deck of cards with backs of the same color and design, one additional cutting card and one additional cover card to be used in accordance with the procedures set forth in N.J.A.C. 13:69F-42.4. The cutting card and cover card shall be opaque and in a solid color readily distinguishable from the color of the backs and edges of the playing cards, as approved by the Division. The deck of cards shall meet the requirements of N.J.A.C. 13:69E-1.17.

(b) If an automated card shuffling device is used, a casino licensee shall be permitted to use a second deck of cards to play the game, provided that:

1. Each deck of cards complies with the requirements of (a) above;
2. The backs of the cards in the two decks are of different color;
3. One deck is being shuffled by the automated card shuffling device while the other deck is being dealt or used to play the game;
4. Both decks are continuously alternated in and out of play, with each deck being used for every other round of play; and
5. The cards from only one deck shall be placed in the discard rack at any given time.

13:69F-42.3 Opening of the table for gaming

(a) After receiving two decks of cards at the table, in accordance with N.J.A.C. 13:69E-1.18 and 13:69F-42.2, the dealer shall comply with the requirements of N.J.A.C. 13:69E-1.18(f) and (d) and (e), below.

(b) Following the inspection of the cards by the dealer and the verification by the floorperson or supervisor thereof, the cards shall be spread out face up on the table for visual inspection by the first player to be seated at the table. The cards shall be spread out according to suit and in sequence.

(c) After a player is afforded an opportunity to visually inspect the cards from each deck at the table, each deck shall be separately turned face down on the table, mixed thoroughly by a "washing" or "chemmy shuffle" of the cards and stacked. Each deck of cards shall be shuffled in accordance with N.J.A.C. 13:69F-42.5.

(d) If a casino licensee uses an automated card shuffling device to play the game and two decks of cards are received at the table pursuant to N.J.A.C. 13:69E-1.18 and 13:69F-42.2, each deck of cards shall be separately sorted, inspected, verified, spread, inspected, mixed, stacked and shuffled in accordance with the provisions of (a) through (c) above.

13:69F-42.4 Shuffle and cut of the cards

(a) Immediately prior to the commencement of play, unless the cards were pre-shuffled pursuant to N.J.A.C. 13:69E-1.18(r), and after

each round of play has been completed, the dealer shall shuffle the cards, either manually or by use of an automated card shuffling device, so that the cards are randomly intermixed. Upon completion of the shuffle, the dealer or device shall place the deck of cards in a single stack; provided, however, that nothing herein shall be deemed to prohibit the use of an automated card shuffling device which, upon completion of the shuffling of the cards, inserts the stack of cards directly into a dealing shoe.

(b) After the cards have been shuffled and stacked, the dealer shall:

1. If the cards were shuffled using an automated card shuffling device, deal or deliver the cards in accordance with the procedures set forth in N.J.A.C. 13:69F-42.7, 42.8 or 42.9; or

2. If the cards were shuffled manually or were pre-shuffled pursuant to N.J.A.C. 13:69E-1.18(r), cut the cards in accordance with the procedures set forth in (c) below.

(c) If a cut of the cards is required, the dealer shall:

1. Cut the deck, using one hand, by:
 - i. Placing the cover card on the table in front of the deck of cards;
 - ii. Taking a stack of at least 10 cards from the top of the deck and placing them on top of the cover card;
 - iii. Placing the cards remaining in the deck on top of the stack of cards that were cut and placed on the cover card pursuant to section (c)lii above; and

iv. Removing the cover card and placing it in the discard rack; and

2. Deal the cards in accordance with the procedures set forth in N.J.A.C. 13:69F-42.7, 42.8 or 42.9.

(d) Notwithstanding (c) above, after the cards have been cut and before any cards have been dealt, a casino supervisor may require the cards to be recut if he or she determines that the cut was performed improperly or in any way that might affect the integrity or fairness of the game.

(e) Whenever there is no gaming activity at a hold 'em 3 bonus table which is open for gaming, the cards shall be spread out on the table either face up or face down. If the cards are spread face down, they shall be turned face up once a player arrives at the table. After the first player is afforded an opportunity to visually inspect the cards, the procedures outlined in N.J.A.C. 13:69F-42.3(c) shall be completed.

13:69F-42.5 Hold 'em 3 bonus rankings; cards and suits

(a) The rank of the cards used in hold 'em 3 bonus, for the determination of winning hands, in order of highest to lowest rank, shall be: ace, king, queen, jack, 10, nine, eight, seven, six, five, four, three, and two. Notwithstanding the foregoing, an ace may be used to complete a "straight flush" or "straight" formed with a two, three, four, and five.

(b) The permissible five-card poker hands at the game of hold 'em 3 bonus, in order of highest to lowest rank, shall be:

1. "Royal flush" is a hand consisting of an ace, king, queen, jack, and 10 of the same suit;
2. "Straight flush" is a hand consisting of five cards of the same suit in consecutive ranking, with ace, king, queen, jack, and 10 being the highest ranking five-card straight flush and ace, two, three, four, and five being the lowest five-card straight flush;
3. "Four-of-a-kind" is a hand consisting of four cards of the same rank, with four aces being the highest ranking four of a kind and four twos being the lowest ranking four of a kind;
4. "Full house" is a hand consisting of a "three-of-a-kind" and a "pair" with three aces and two kings being the highest ranking full house and three twos and two threes being the lowest ranking full house;
5. "Flush" is a hand consisting of five cards of the same suit, not in consecutive order, with ace, king, queen, jack, and nine being the highest ranking flush and two, three, four, five, and seven being the lowest ranking flush;
6. "Straight" is a hand consisting of five unsuited cards of consecutive rank, with an ace, king, queen, jack, and 10 being the highest ranking straight and an ace, two, three, four, and five being the lowest ranking straight; provided, however, that an ace may not be combined with any other sequence of cards for purposes of determining a winning hand (for example, queen, king, ace, two, and three);
7. "Three-of-a-kind" is a hand consisting of three cards of the same rank, with three aces being the highest ranking three-of-a-kind and three twos being the lowest ranking three-of-a-kind;

8. "Two pairs" is a hand consisting of two "pairs," with two aces and two kings being the highest ranking two pairs and two threes and two twos being the lowest ranking two pairs; and

9. "One pair" is a hand consisting of two cards of the same rank, with two aces being the highest ranking pair and two twos being the lowest ranking pair.

(c) When comparing two hands which are of identical poker rank pursuant to the provisions of this section, or which contain none of the hands authorized in this section, the hand which contains the highest ranking card as provided in (a) above which is not contained in the other hand shall be considered the higher ranking hand. If the hands are of identical rank after the application of this subsection, the hands shall be considered a push.

(d) For purposes of the blind bonus wager as defined in N.J.A.C. 13:69F-42.1, the permissible seven or five-card hands at the game of hold 'em 3 bonus recognized for a payout in accordance with 13:69F-42.11(c) shall be:

1. "7-card royal flush" is a seven-card hand consisting of an ace, king, queen, jack, 10, 9 and 8, all of the same suit;

2. "7-card straight flush" is a seven card hand, other than a 7-card royal flush, consisting of seven cards of the same suit and in consecutive ranking;

3. "5-card royal flush" is a five-card hand consisting of an ace, king, queen, jack and ten of the same suit;

4. "5-card straight flush" is a hand, other than a

5-card royal flush, consisting of five cards of the same suit and in consecutive ranking;

5. "Four-of-a-kind" is a hand consisting of four cards of the same rank, regardless of suit;

6. "Full house" is a hand consisting of a "three-of-a-kind" and a "pair" (two cards of the same rank, regardless of suit);

7. "5-card flush" is a five-card hand consisting cards of the same suit, not in consecutive rank; and

8. "5-card straight" is a five-card hand consisting of cards of consecutive rank, regardless of suit.

(e) For purposes of the 3 card bonus wager as defined in N.J.A.C. 13:69F-42.1, the permissible three-card hands at the game of hold 'em 3 bonus recognized for a payout in accordance with N.J.A.C. 13:69F-42.11(d) shall be:

1. "3-card Royal" is a hand consisting of ace, king and queen of the same suit;

2. "Straight flush" is a hand consisting of three cards of the same suit in consecutive ranking;

3. "Three-of-a-kind" is a hand consisting of three cards of the same rank;

4. "Straight" is a hand consisting of three unsuited cards of consecutive rank; provided, however, that an ace may not be combined with a king and two;

5. "Flush" is a hand consisting of three cards of the same suit, not in consecutive order; and

6. "Pair" is a hand consisting of two cards of the same

rank.

(f) For purposes of the 6 card bonus wager as defined in N.J.A.C. 13:69F-42.1, the permissible six or five-card hands at the game of hold 'em 3 bonus recognized for a payout in accordance with N.J.A.C. 13:69F-42.11(e) shall be:

1. "6-card royal flush - diamonds" is a six-card hand consisting of an ace, king, queen, jack, ten and nine, all in diamonds;

2. "6-card royal flush - other" is a six-card hand consisting of an ace, king, queen, jack, ten and nine, all of the same suit, but in a suit other than diamonds (spades, hearts or clubs);

3. "5-card royal flush" is a five-card hand consisting of an ace, king, queen, jack and ten of the same suit;

4. "5-card straight flush" is a hand, other than a royal flush, consisting of five cards of the same suit and in consecutive ranking;

5. "Four-of-a-kind" is a hand consisting of four cards of the same rank, regardless of suit;

6. "Full house" is a hand consisting of a "three-of-a-kind" and a "pair" (two cards of the same rank, regardless of suit);

7. "5-card flush" is a five-card hand consisting cards of the same suit, not in consecutive rank;

8. "5-card straight" is a five-card hand consisting of cards of consecutive rank, regardless of suit; and

9. "Three-of-a-kind" is a hand consisting of three cards of the same rank, regardless of suit.

13:69F-42.6 Wagers

(a) All wagers at hold 'em 3 bonus shall be made by placing gaming chips or plaques, and, if applicable, a match play coupon on the appropriate betting areas of the table layout. A verbal wager accompanied by cash shall not be accepted.

(b) All blind bonus wagers and flop wagers, and, if applicable, 3 card bonus wagers and 6 card bonus wagers, shall be placed prior to the dealer announcing "No more bets" in accordance with the dealing procedures in N.J.A.C. 13:69F-42.7, 42.8 or 42.9. Except as provided in N.J.A.C. 13:69F-42.10, no wager shall be made, increased, or withdrawn after the dealer has announced "No more bets."

(c) Turn/river wagers shall be made in accordance with N.J.A.C. 13:69F-42.10.

(d) Only players who are seated at the hold 'em 3 bonus table may place a wager at the game. Once a player has placed a wager and received cards, that player must remain seated until the completion of the round of play.

13:69F-42.7 Procedure for dealing the cards from a manual dealing shoe

(a) If a casino licensee chooses to have the cards dealt from a manual dealing shoe, the dealing shoe shall meet the requirements of N.J.A.C. 13:69E-1.19. Once the procedures required by N.J.A.C. 13:69F-42.4 have been completed, the stacked deck of cards shall be

placed in the dealing shoe either by the dealer or by an automated card shuffling device.

(b) Prior to dealing any cards and once all blind bonus wagers and flop wagers and, if applicable, 3 card bonus wagers and 6 card bonus wagers, have been placed, the dealer shall announce "No more bets."

(c) In dealing the cards, each card shall be removed from the dealing shoe with the hand of the dealer that is closest to the dealing shoe and placed on the appropriate area of the layout with the opposite hand. The dealer shall, starting with the player farthest to his or her left and continuing around the table in a clockwise manner, deal the cards as follows:

1. Three consecutive cards face down to each player;
2. Three consecutive cards face down to the dealer in a stack; and
3. Four consecutive cards face down in an area designated for the placement of the community cards, provided, however, that a casino licensee may elect to burn a card prior to dealing the first two community cards and burn a second card prior to dealing the third and fourth community cards.

(d) After three cards have been dealt to each player and the dealer, and four cards have been dealt to the area designated for the placement of the community cards, the dealer shall remove the stub from the manual dealing shoe and, except as provided in (e) below, place the stub in the discard rack without exposing the cards.

(e) The dealer shall be required to count the stub at least once every five rounds of play in order to determine that the correct numbers of cards are still present in the deck. The dealer shall determine the number of cards in the stub by counting the cards face down on the layout.

1. If the count of the stub indicates that 52 cards are in the deck, the dealer shall place the stub in the discard rack without exposing the cards.

2. If the count of the stub indicates that the number of cards in the deck is incorrect, the dealer shall determine if the cards were misdealt. If the cards have been misdealt (a player or the area designated for the placement of the dealer's cards has more or less than two cards, or the area designated for the community cards has more or less than five cards), but 52 cards remain in the deck, all hands shall be void pursuant to N.J.A.C. 13:69F-42.12. If the cards have not been misdealt, all hands shall be considered void and the entire deck of cards shall be removed from the table pursuant to N.J.A.C. 13:69E-1.18.

(f) Notwithstanding the provisions of (e) above, the counting of the stub shall not be required if an automated card shuffling device is used that counts the number of cards in the deck after the completion of each shuffle and indicates whether 52 cards are still present. If the automated card shuffling device reveals that an incorrect number of cards are present, the deck shall be removed from the table in accordance with the provisions of N.J.A.C. 13:69E-1.18.

13:69F-42.8 Procedures for dealing the cards from the hand

(a) Notwithstanding any other provisions of N.J.A.C. 13:69E or this chapter, a casino licensee may, in its discretion, permit a dealer to deal the cards used to play hold 'em 3 bonus from his or her hand.

(b) If a casino licensee chooses to have the cards dealt from the dealer's hand, the following requirements shall be observed.

1. The casino licensee shall use an automated shuffling device to shuffle the cards.

2. Once the procedures required by N.J.A.C. 13:69F-42.4 have been completed, the dealer shall place the stacked deck of cards in either hand.

i. Once the dealer has chosen the hand in which he or she will hold the cards, the dealer shall use that hand whenever holding the cards during that round of play.

ii. The cards held by the dealer shall at all times be kept in front of the dealer and over the table inventory container.

3. The dealer shall then announce "No more bets" prior to dealing any cards.

(c) The dealer shall deal each card by holding the deck of cards in the chosen hand and using the other hand to remove the top card of the deck and place it face down on the appropriate area of the layout. The dealer shall, starting with the player farthest to his or her left and continuing around the table in a clockwise manner, deal the cards as follows:

1. Three consecutive cards face down to each player;

2. Three consecutive cards face down to the dealer in a stack; and

3. Four consecutive cards face down to the area designated for the placement of community cards, provided, however, that a casino licensee may elect to burn a card prior to dealing the first two community cards and burn a second card prior to dealing the third and fourth community cards.

(d) After three cards have been dealt to each player and the dealer, and four cards have been dealt to the area designated for the placement of the community cards, the dealer shall, except as provided in (e) below, place the stub in the discard rack without exposing the cards.

(e) The dealer shall be required to count the stub at least once every five rounds of play in order to determine that the correct numbers of cards are still present in the deck. The dealer shall count the stub in accordance with the provisions of N.J.A.C. 13:69F-42.7(e).

13:69F-42.9 Procedures for dealing the cards from an automated dealing shoe

(a) Notwithstanding any other provision of N.J.A.C. 13:69E or this chapter, a casino licensee may, in its discretion, choose to have the cards used to play hold 'em 3 bonus dealt from an automated dealing shoe, which dispenses cards in stacks of three cards.

(b) If a casino licensee chooses to have the cards dealt from an automated dealing shoe, the following requirements shall be observed.

1. Once the procedures required by N.J.A.C. 13:69F-42.4 have been completed, the cards shall be placed in the automated dealing shoe.

2. Prior to the shoe dispensing any stacks of cards, the dealer shall then announce "No more bets."

(c) The dealer shall deliver the first stack of cards dispensed by the automated dealing shoe face down to the player farthest to his or her left who has placed a blind bonus wager and a flop wager in accordance with N.J.A.C. 13:69F-42. As the remaining stacks are dispensed to the dealer by the automated dealing shoe, the dealer shall, moving clockwise around the table, deliver a stack face down to each of the other players who has placed a blind bonus wager and a flop wager in accordance with N.J.A.C. 13:69F-42.6. The dealer shall then deliver a stack of three cards face down to an area designated for the dealer's hand. The dealer's three cards may remain in a stack with one on top of the other face down until each player has elected to fold or made a turn/river wager, or the three cards may be spread on the layout. The dealer shall then remove the remaining cards from the automated dealing shoe and deal from his or her hand four consecutive community cards face down to the area designated for the placement of community cards, provided, however, that a casino licensee may elect to burn a card prior to dealing the first two community cards and burn a community card prior to dealing the third and fourth community cards.

After all cards have been dispensed, delivered and dealt in accordance with this section, the dealer shall place the stub in the discard rack without exposing the cards.

(d) The dealer shall be required to count the stub at least once every five rounds of play in order to determine that the correct numbers of cards are still present in the deck. The dealer shall count the stub in accordance with the provisions of N.J.A.C. 13:69F-42.7(e).

13:69F-42.10 Procedure for completion of each round of play

(a) After the dealing procedures required by N.J.A.C. 13:69F-42.7, 42.8, or 42.9 have been completed but before any community cards are revealed, any player who has placed a 3 card bonus wager may elect to expose those cards in order to qualify for a payout in accordance with N.J.A.C. 13:69F-42.11(d). The dealer shall collect all losing 3 card bonus wagers from players who elect not to expose three-card hands or from players who elect to expose three-card hands that do not qualify for a 3 card bonus wager payout. The dealer shall then pay all winning 3 card bonus wagers in accordance with N.J.A.C. 13:69F-42.11(d).

(b) The dealer shall turn over two of the community cards, after which each player shall make a decision as to whether to fold his or her hand or continue the round of play by placing an additional wager (turn/river wager). The dealer shall, beginning with the player to the dealer's left and moving clockwise around the table, ask each

player if he or she wishes to fold or to continue to play his or her hand.

1. If a player folds and has not placed a 6 card bonus wager, the player shall lose his or her blind bonus wager and flop wager. After the dealer collects the player's blind bonus wager and flop wager and places them in the table inventory container, the dealer shall then immediately collect the player's cards and place them face down in the discard rack. If, however, a folding player has placed a 6 card bonus wager, the dealer shall place the player's folded cards face down underneath the player's 6 card bonus wager, the resolution of which shall occur at the conclusion of the round of play.

2. If a player elects to continue play, the player shall verbally inform the dealer that he or she intends to continue the round of play and place an additional wager (turn/river wager) in the area designated for the placement of such wager. Depending upon the version of the game offered by the casino licensee, the turn/river wager shall be:

- i. In an equal amount of the flop wager (Version 1); or
- ii. At the option of the player, either in an equal amount of the flop wager or twice the amount of the flop wager (Version 2), provided that if a player elects to place a turn/river wager in twice the amount of the flop wager, the dealer shall verbally confirm the amount of the player's turn/river wager.

(c) After the player farthest to the dealer's right has made his or her decision, the dealer shall then turn over the remaining two community cards.

(d) After the dealer turns over the remaining two community cards, the dealer shall then turn over the dealer's three cards.

(e) Starting with the remaining player farthest to the dealer's right and proceeding in a counterclockwise manner around the table, the dealer shall turn face up the three cards of each player and announce the best possible five-card poker hand that can be formed using the three player cards and the four community cards. The wagers of each player shall be resolved one player at a time regardless of outcome. Unless a player has placed a bonus wager and the bonus wager has not been settled, the hand of the player shall then be immediately collected by the dealer and placed in the discard rack.

1. If the player's five-card poker hand has a lower rank than the dealer's five-card poker hand and the player's hand does not qualify for a blind bonus wager payout, the player shall lose and the dealer shall immediately collect any blind bonus wager, flop wager and turn/river wager made by the player and place the wagers in the table inventory container.

2. If the player's five-card hand has a lower rank than the dealer's five-card poker hand and the player's hand qualifies for a blind bonus wager payout, the player's flop wager and turn/river wager shall lose and the dealer shall immediately collect those wagers and place the wagers in the table inventory, provided, however, that the

player's blind bonus wager shall be paid in accordance with the appropriate pay table set forth at N.J.A.C. 13:69F-42.11(c).

3. If the player's five-card poker hand has a higher rank than the dealer's five-card poker hand, the player shall win and the dealer shall pay the flop wager and turn/river wager in accordance with the payout odds set forth at N.J.A.C. 13:69F-42.11(b). If the player's hand does not qualify for the blind bonus wager payout, the player's blind bonus wager shall be returned to the player. If, however, the player's hand qualifies for the blind bonus wager payout, the player's blind bonus wager shall be paid in accordance with the appropriate pay table set forth at N.J.A.C. 13:69F-42.11(c).

4. If the player's five-card poker hand and the dealer's five-card poker hand are of equal rank, the player's hand shall be a push. The dealer shall not collect or pay the player's wagers, except if the player's hand qualifies for a blind bonus payout, the player's blind bonus wager shall be paid in accordance with the appropriate pay table set forth at N.J.A.C. 13:69F-42.11(c).

5. After settling a player's blind bonus wager, flop wager and turn/river wager, the dealer shall settle any 6 card bonus wager, if made by the player, by determining whether the player's hand qualifies for a payout in accordance with N.J.A.C. 13:69F-42.11(e). Winning 6 card bonus wagers shall be paid without regard to the outcome of any other wager made by the player. After the 6 card bonus wager of the player is settled, the dealer shall immediately collect the cards of that player and place them in the discard rack.

(f) Each player shall be responsible for his or her own hand, and shall be required to keep his or her three cards in full view of the dealer at all times.

(g) All cards collected by the dealer shall be picked up in order and placed in the discard rack in such a way that they can be readily arranged to reconstruct each hand in the event of a question or dispute.

13:69F-42.11 Payout odds

(a) The payout odds for winning wagers at hold 'em 3 bonus printed on any sign or in any brochure or other publication distributed by a casino licensee shall be stated through the use of the word "to" or "win," and no odds shall be stated through the use of the word "for."

(b) A casino licensee shall pay each winning flop wager and turn/river wager at odds of 1 to 1.

(c) A casino licensee shall pay each winning blind bonus wager in accordance with one of the following pay tables, pre-selected by the casino licensee and based upon the amount of the player's turn/river wager. If payouts are not denoted in fixed dollar amounts, payouts in the chart below are stated in odds of "to 1."

i. For a turn/river wager equal in amount of a flop wager:

Hand	A	B	C	D	E	F
7-Card Royal Flush	\$25000	\$25000	\$25000	\$25000	\$25000	\$25000
7-Card Straight Flush	\$10000	\$10000	\$10000	\$10000	\$10000	\$10000
5-Card Royal Flush	1000	500	200	200	200	500
Straight Flush	40	50	50	25	25	100
Four-of-a-Kind	10	10	10	10	10	20

Full House	4	4	4	4	4	4
Flush	3	3	3	3	3	3
Straight	2	2	2	2	2	2
Three-of-a-Kind	1	1	1	1	NA	NA

Hand	G	H	I	J	K
7-Card Royal Flush	\$25000	\$25000	\$25000	\$25000	\$25000
7-Card Straight Flush	\$10000	\$10000	\$10000	\$10000	\$10000
5-Card Royal Flush	1000	200	200	200	200
Straight Flush	100	100	50	50	50
Four-of-a-Kind	20	20	20	25	20
Full House	4	4	4	3	4
Flush	3	3	3	2	2
Straight	2	2	2	1	1
Three-of-a-Kind	NA	NA	NA	NA	NA

ii For a turn/river wager equal in amount to double a flop

wager:

Hand	A	B	C
7-Card Royal Flush	NA	\$25,000	\$25,000
7-Card Straight Flush	NA	\$10,000	\$10,000
5-Card Royal Flush	500	500	250
Straight Flush	50	50	50
Four of a Kind	10	10	10
Full House	4	4	4
Flush	2	2	2
Straight	1	1	1

(d) A casino licensee shall pay each 3 card bonus wager at the game of hold 'em 3 bonus in accordance with one of the following pay tables pre-selected by the casino licensee. Payouts in the chart below are stated in odds of "to 1."

Hand	A	B	C	D
3-Card Royal	100	100	50	100
Straight Flush	50	40	40	40
Three-of-a Kind	30	30	30	30
Straight	5	5	6	6
Flush	4	4	3	3
Pair	1	1	1	1

(e) A casino licensee shall pay each 6 card bonus wager at the game of hold 'em 3 bonus in accordance with one of the following pay tables pre-selected by the casino licensee. If not denoted in fixed dollar amounts, payouts in the chart below are stated in odds of "to 1."

Hand	A	B	C	D	E	F
6-Card Royal – Diamonds	\$1,000,000	\$1,000,000	\$1,000,000	\$1,000,000	\$1,000,000	\$1,000,000
6-Card Royal – Other	\$100,000	\$100,000	\$100,000	\$100,000	\$100,000	\$100,000
5-Card Royal Flush	1000	1000	1000	1000	1000	1000
5-Card Straight Flush	200	250	500	200	200	250
Four-of-a-Kind	50	100	100	50	50	50
Full House	20	25	25	25	25	25
5-Card Flush	15	20	15	20	15	20
5-Card Straight	10	10	10	10	10	10
Three-of-a-Kind	5	5	5	5	5	5

Hand	G	H	I	J	K
5-Card Royal Flush	500	500	1000	250	1000
5-Card Straight Flush	250	250	500	100	200
Four-of-a-Kind	100	100	200	50	50
Full House	25	25	20	25	25
5-Card Flush	20	20	15	20	20
5-Card Straight	10	10	10	10	10
Three-of-a-Kind	5	4	5	5	5

(f) Notwithstanding the payout odds set forth in (c) and (d) above and in the discretion of the casino licensee, the aggregate payout limit on all winning blind bonus wagers and 3 card bonus wagers for any hand shall be \$50,000 or the maximum amount that one patron could win per round when betting the minimum wager, whichever is greater.

13:69F-42.12 Irregularities

(a) If any card dealt to the dealer in hold 'em 3 bonus is exposed prior to each player having either folded or placed a river/turn wager pursuant to N.J.A.C. 13:69F-42.10, all hands shall be void. Notwithstanding the foregoing, if a player has placed a 3 card bonus wager, such wager shall be settled in accordance with the payout odds set forth in N.J.A.C. 13:69F-42.11(d).

(b) A card that is found face up in the shoe or the deck while the cards are being dealt shall not be used in the game and shall be placed in the discard rack. If more than one card is found face up in the shoe or the deck during the dealing of the cards, all hands shall be void and the cards shall be reshuffled. Notwithstanding the foregoing, if the card(s) are found face up after each player and the dealer has received their initial three cards, any 3 card bonus wager and 6 card bonus wager shall be settled in accordance with the payout odds set forth in N.J.A.C. 13:69F-42.11(d) and (e), respectively.

(c) A card drawn in error without its face being exposed shall be used as though it was the next card from the shoe or the deck.

(d) If a player is dealt an incorrect number of cards, that player's hand shall be void and the cards shall be reshuffled. If the dealer is dealt an incorrect number of cards, all players' hands shall be void unless the dealer can deal himself or herself the correct number of cards in sequence, provided that such cards have not already been turned face up.

(e) If an automated card shuffling device is being used and the device jams, stops shuffling during a shuffle, or fails to complete a

shuffle cycle, the cards shall be reshuffled in accordance with the casino licensee's internal control procedures.

(f) If an automated dealing shoe is being used and the device jams, stops dealing cards, or fails to deal cards during a round of play, the round of play shall be void and the cards shall be removed from the device and reshuffled with any cards already dealt, in accordance with the casino licensee's internal control procedures.

(g) Any automated card shuffling device or automated dealing shoe shall be removed from a gaming table before any other method of shuffling or dealing may be utilized at that table.