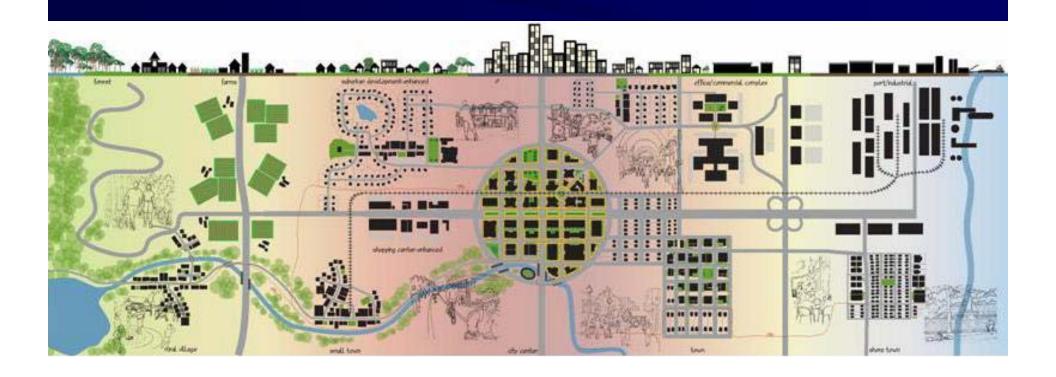
Mobility & Community Form

A Guide to Linking the Circulation and Land Use Elements of the Municipal Master Plan



The Timeless Way of Building



Christopher Alexander

A Pattern Language

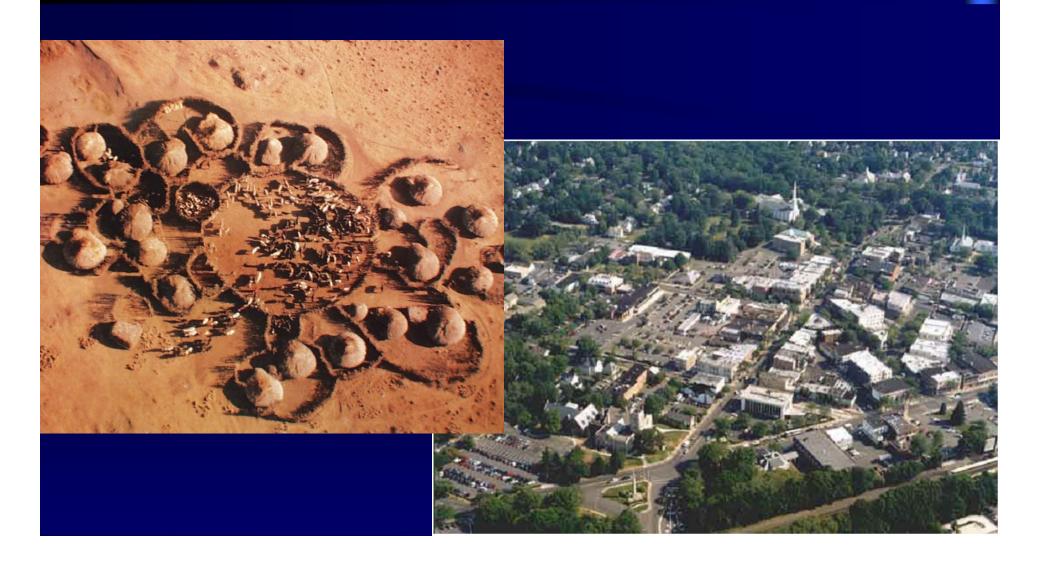
Towns · Buildings · Construction



Christopher Alexander Sara Ishikawa · Murray Silverstein

Max Jacobson · Ingrid Fiksdahl-King Shlomo Angel

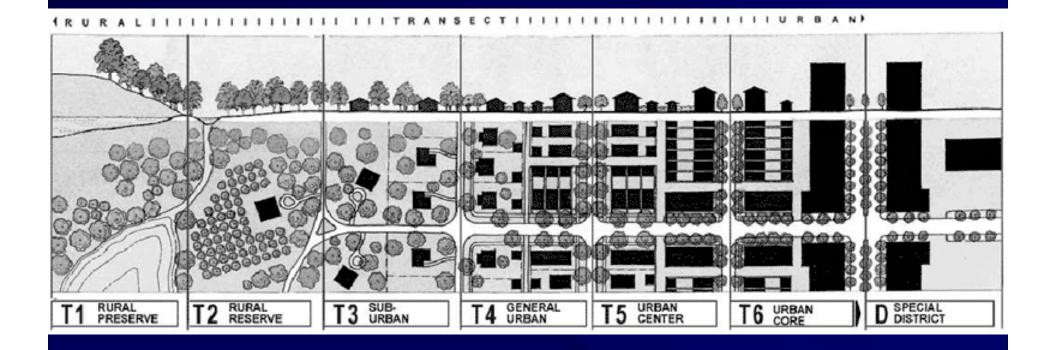
"A building or town is given its character, essentially, by those events which keep on happening there most often." *Christopher Alexander*



"A building or town is given its character, essentially, by those events which keep on happening there most often." *Christopher Alexander*

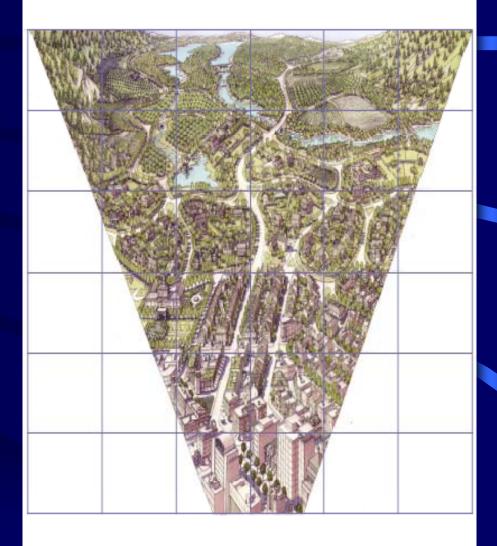


Communities should be designed to serve the cycle of the day and the cycle of the lifetime. -*Andrés Duany*



SMARTCODE

A Comprehensive Form-Based Planning Ordinance



V-6.5 Spring 2005

There is a quality even meaner than outright ugliness or disorder, and this meaner quality is the dishonest mask of pretended order, achieved by ignoring or suppressing the real order that is struggling to exist

and to be served."

Jane Jacobs







Bylaw 5981-11(i)

AFTER

DARK

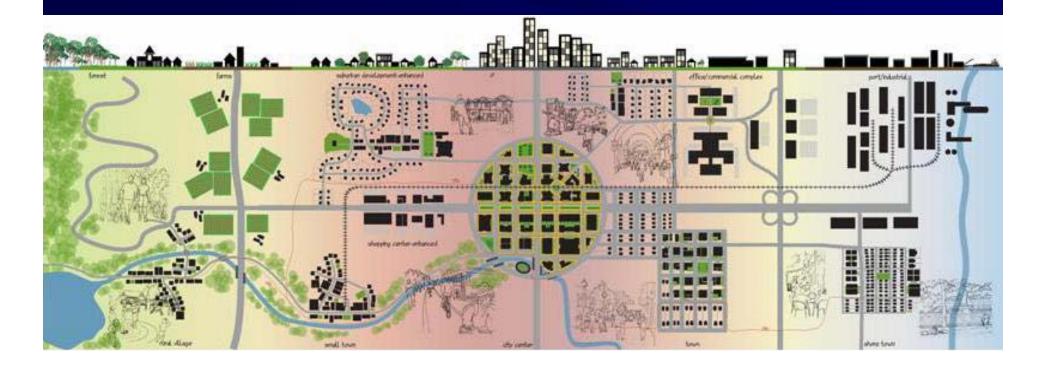
There is a quality even meaner than outright ugliness or disorder, and this meaner quality is the dishonest mask of pretended order, achieved by ignoring or suppressing the real order that is struggling to exist and to be served."



IF: Form follows Function

AND: Function is derived from Activity Patterns

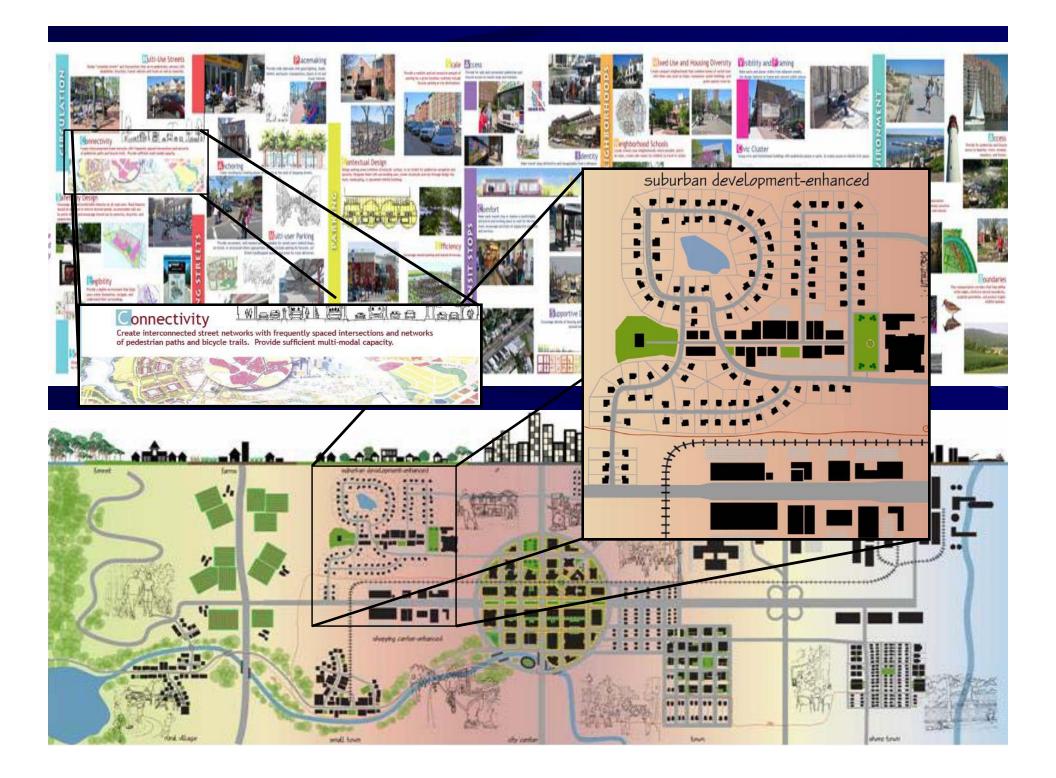
THEN: Activity Patterns determine Form



Low Density City Rural Town Dense Suburb Center Corridor Waterfront

Pattern Groups:

- Circulation
- Shopping Streets
- Parking
- Transit Stops
- Neighborhoods
- Public Places
- Natural Environment



Circulation Principles:

Connectivity

Create interconnected street networks with frequently spaced intersections and interconnected pedestrian pathways and bicycle networks.



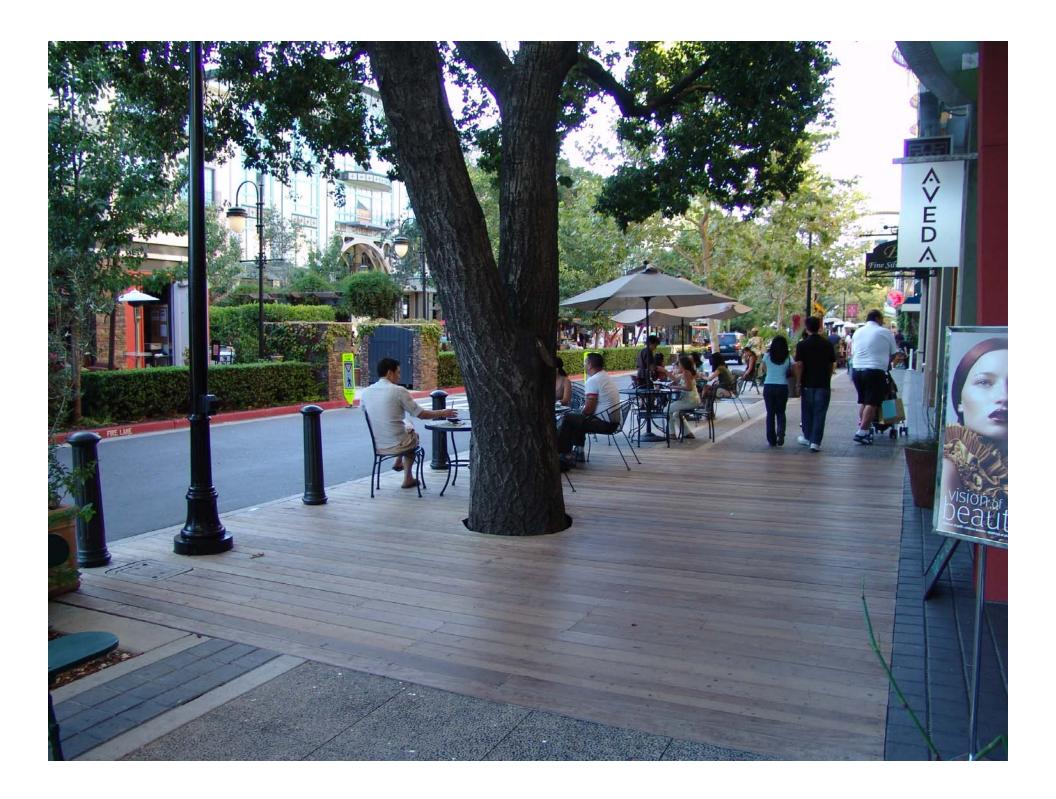


Circulation Principles:

Multi-Use Streets

Design "complete streets" and intersections that serve pedestrians, persons with disabilities, bicyclists, transit vehicles, and trucks as well as motorists.





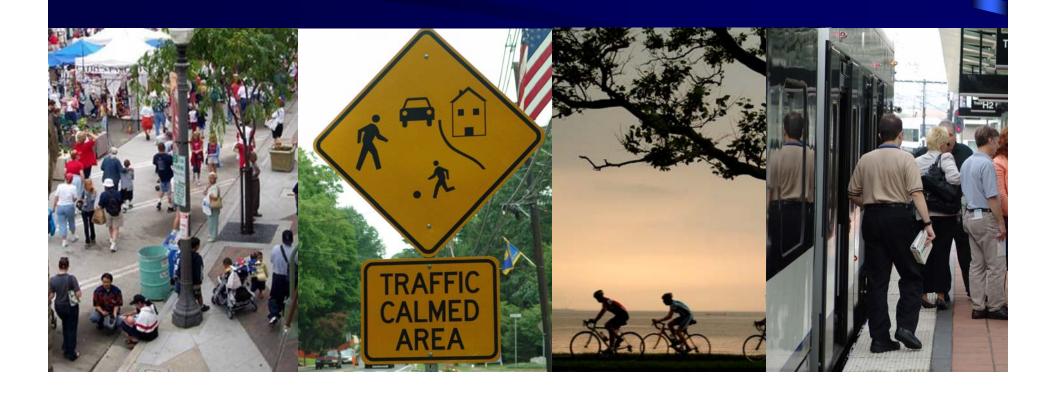
How do we get there?



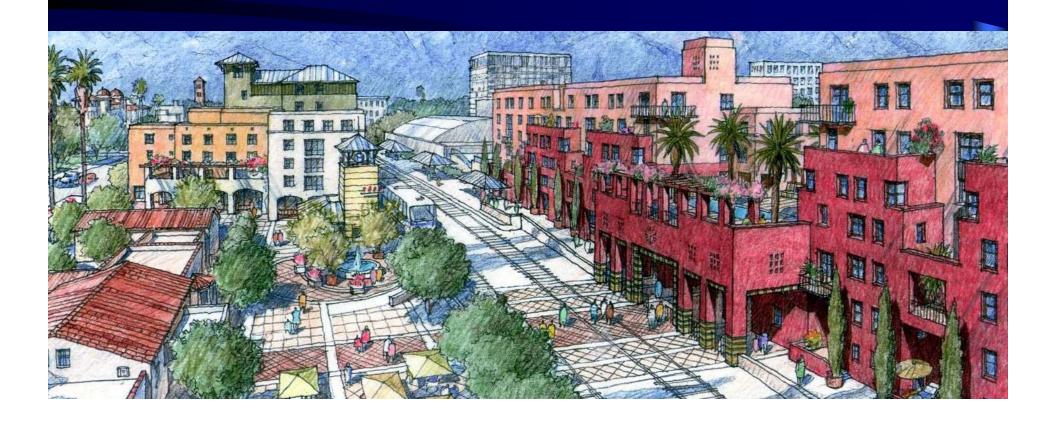
How would we like to live in the future?



What activity patterns should be encouraged in our community?



What community forms & features Will help support those activities?



How should our transportation system be formed to support desired activities and community form?

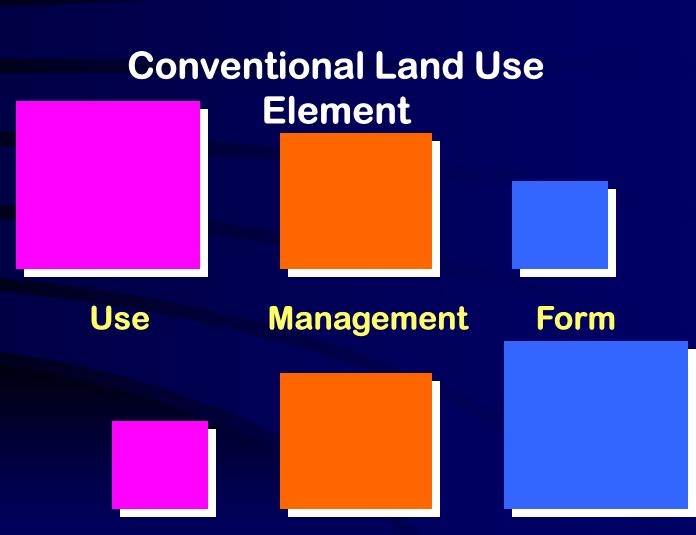


- "Mobility and Community Form"
 Element of the Master Plan
- Form-Based Development Codes
- Infrastructure Planning
- Regional Context
- Working With State Partners

Replace the traditional **Circulation and Land Use Elements of** the Master Plan with a combined "Mobility and **Community Form** Element".



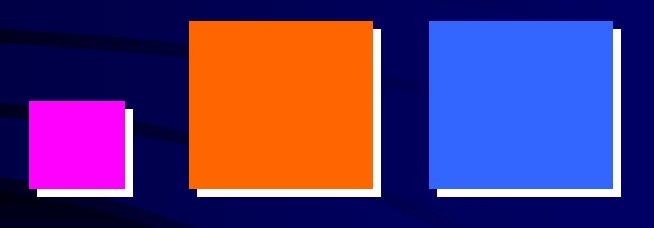
What is an MCF?



Conventional Circulation Element

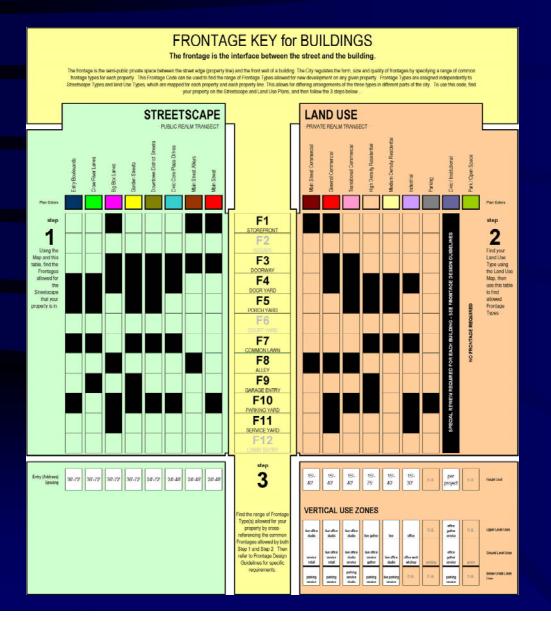
What is an MCFE?

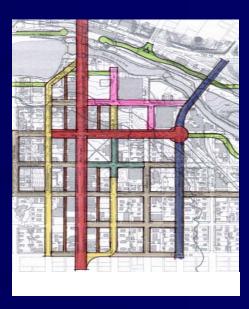
Mobility & Community Form Element

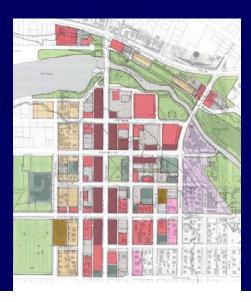


Use Management Form

What is an MCF?







What is an MCF?

TRANSPORTATION, LAND USE AND DESIGN

NARROWING THE STREET



Stripe Lanes







Rebuild Street



Bulbout

DEFLECTING THE VEHICLE PATH VERTICALLY





Speed Table



Textured Crosswalk



Platform Intersection

DEFLECTING THE VEHICLE PATH HORIZONTALLY

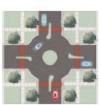


Chicane



Modified Intersection





Roundabout

Traffic Calming

Given that reductions in vehicular speed do not necessarily dictate lower capacities, traffic-calming programs are becoming very commonplace as a means to re-create safe, slow neighborhood and commercial streets. Generally, the purpose of traffic calming is to control the speed of traffic while not restricting mobility.

Traffic calming is a comprehensive set of design elements that reinforce the appropriate driving behavior. The appropriate traffic calming techniques and roadway design speed are dependent on the context. Generally, traffic calming techniques generally fall into three categories: narrowing the street; deflecting the vehicle path vertically; and deflecting the vehicle path horizontally. In addition to these changes to the cartway, changes to the pedestrian realm and to the visual field can also slow drives, 'Visual Friction', elements that create a sense of enclosure or elements that break up views, serve to slow drivers. Landscaping and building placement can be used in conjunction with, or independent of, physical changes to the cartway to slow travel speeds.

The purpose of traffic calming is to retrofit existing streets for slower traffic speeds. Where new streets are to be built, however, they can be planned for slow speeds at the outset. The general principles are the same as for traffic calming, with an emphasis on narrow street widths.

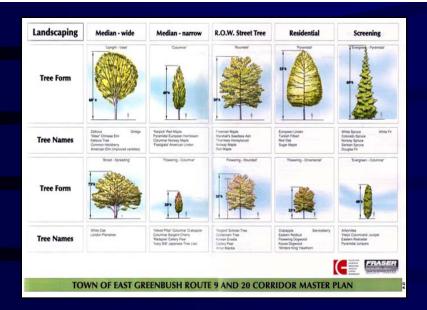
Access Management

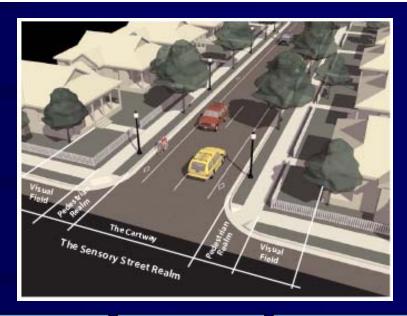
Access management is one of the tools recommended in this handbook to manage transportation and land use. Access management is defined as a process that provides or manages access between development and surrounding roadways. As development occurs along highly traveled commercial roadways, certain policies and guidelines need to be in place to manage access within the corridor.

What is Traffic Calming?

Traffic calming is the combination of mainly physical measures that reduce the negative effects of motor vehicle use, alter driver behavior and improve conditions for non-motorized street users.

Source: Institute of Transportation Engineers





Definitions

Sensory Street Realm: the space experienced by a motorist, bicyclist or pedestrian

Cartway Realm: the physical space devoted to vehicular and/or bicycle travel

Pedestrian Realm: area where pedestrian travel is a priority Visual Field: private or public uses abutting the street

Elements of the Cartway Realm

Vehicular travel lanes
Medians
Bicycle Lanes
Pavement type
Parking
Transit stops
Traffic calming
measures
Pedestrian crossings
Intersection design
Gutter

Elements of the Pedestrian Realm

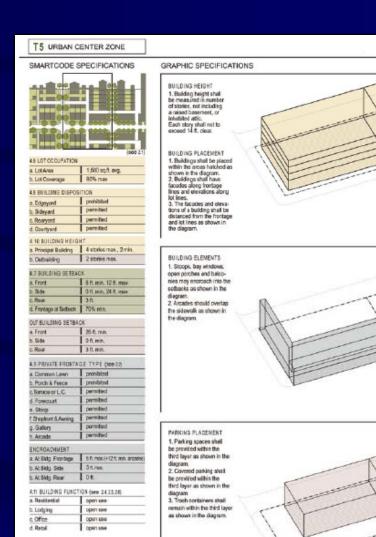
Curb
Landscaping
Streetscaping
Signs
Lighting
Sidewalks
Transit amenities
Utility
Open drainage
system

Elements of the Visual Field

Pedestrian access
Vehicular access
Setbacks
Building massing
Bicycle facilities
Open spaces
Signage
Landscaping

What is an MCF?





Form-based codes replace traditional Euclidian (use based) zoning with massing and design criteria based on the function of the adjacent public spaces.





What is a Form-Based Code?

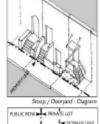
5-3-020 - Frontage Type Standards

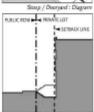
- A. Purpose. This Chapter identifies the frontage types allowed within the Specific Plan area, and for each type, provides a description, a statement as to the type's intent and, design standards, to ensure that proposed development is consistent with the City's goals for building form, character, and qual-In saidhle Descriptions Manchell
- B. Applicability. The provisions of this Chapter work in combination with the nderlying Zone as identified on the Regulating Plan.
- C. Allowable Frontage types by zone. Each Zone identifies the Frontage Types allowed and refers to this Chapter for the appropriate information.
- D. Definitions and Standards
- 1. Frontyard / Porth Trantyards are a common frontage associated with single family houses, where the facule is set back from the right of way with a front pand. An encroaching ponth may also be appended to the facule. A fence or wall at the property line may be used to define the private space of the yard. The front sand p also be saised from the sidewalk, creating a small retaining wall at the proper to line with entry steps to the yard.
- (a) A great variety of pench designs are possible, but none shall be less than 6 feet deep (clear), 12 feet wide (clear) and 10 feet tall (clear).
- (b) Rocches may be at goade or raised to transities into the building. In no case shall positive be caude more than 3 feet from the adjacent grade.

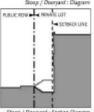
 (c) Fences defining the front yand shall not exceed 4 feet in height from the adjacent.
- 2. Stoop / Dooryard Stoops are elevated entry posches/stains placed close to the for lags in the orbit the ground story etcoded from the valenable, serveing privacy for the windows and front rooms. Dooryands are depressed entries to sub-base ments, and an occurity point with a strong. This type is custable for ground floor essistential uses at short setbacks. This type may be intemperced with the slop/fruit frontage tips. A parely or shed roof risinglish open the strong
- (4) In no case shall the ground story be elevated more than 3 feet above the adja-(b) Stoops must correspond directly to the building entry(s) and he at least 3 feet
- wide (perpendicular to or passile) with the adjacent sidewall). (c) Sub tonements accessed by a doceyard shall not be reon than 6 flat below
- \$ Forecourt Forecourts are a received court within a storefunt, gallery or areads
- bordage. The court is suitable for garders, rehicular drop offs, and utility off load-ing. This type chould be used sparingly.
- (a) to no case, shall the forecount be deeper than as first.
 (b) A name, facus is said at the property line may be used to define the private space of the sand.
- (i) The court may also be raised from the sidewalk, creating a small retaining wall at the property line with entry stops to the court, but should not exceed you shows the sidewalk grade.
- Storefront Storefronts are facades placed at or close to the right of way line, with the retrance at sidewalk grade. This type is conventional for stall frontage. and is commonly againsted with careflevered shed realist or awaregist. Assessed street/corp are also acceptable. The absence of a sured ground floor precludes residential use on the ground floor facing the street, although such use is appro-
- (s) Shapfronts shall be between to feet and it feet tall, as measured from the
- (b) The corresponding storefront(s) opening(s) along the primary frontage shall be at least 60% of the 1st floor wall area and not have opaque or reflective.
- Callery Colories are recentrary with an attached colorieste, that projects over the adexials and encreaches into the public right of way. This fromage type is ideal for retail use but only when the sidewalk is fully absorbed within the call anale so that a pedestrian cannot hypess it.
 - (a) California shall be on loss than to beet united but in all directions
- (b) Mong primary from per, the accels shall correspond to scoethart openings (c) friency from age street on openings shall be at least light of the set flow wall area and not have opaque or reflective glacing.
- 6. Arcade Arcades and facades with an attached coloninade, that is covered by upper startes. This type is ideal for retail use, but only when the sidestalk is absorbed within the ancade so that a podustrian carried begins it. For the filling Code considerations, this frantage type connectorer the public ravy, as can the
- (a) Arcades shall be no less than to feet wide clear in all directions.
- (b) Along primary frontages, the uncade shall correspond to storefore openings, (c) Primary frontage storefront openings shall be at least light of the lot floor wall. area and not have opaque or reflective glazing.

Frontyard / Porch

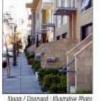




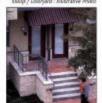










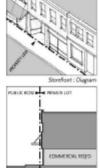






PUBLIC ROW B - S PRIVATE SCIT

Forecourt: Section Diagram











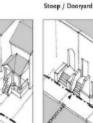
PUBLIC BOWN & PRIMIT LOT

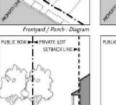


Storefort: Alustrative Ahoto

PUBLIC BON'D S PRIVATE ICIT













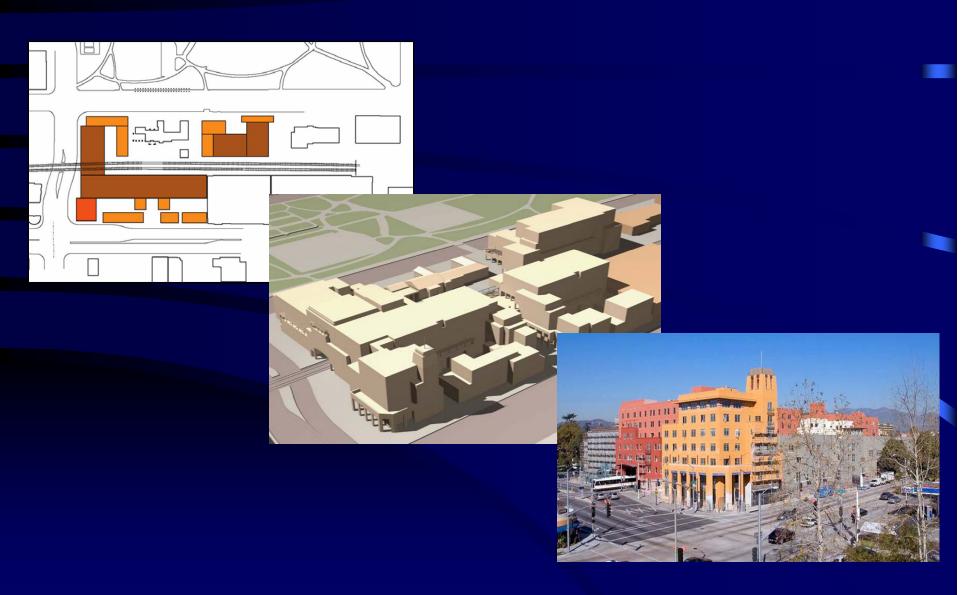


Frontierd / Parch : Uksetrative Photo-



Stoop / Doorward : Musicative Photo

What is an MCF?

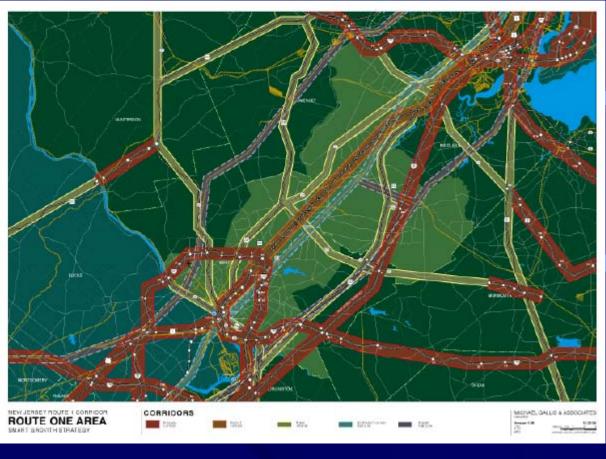


Infrastructure planning proceeds at a different pace from land development, but they should be clearly linked together.



Local transportation planning requires thinking about the regional context.





State agencies, MPOs, counties and other regional planning partners can offer technical assistance, financing, in-kind services, permit expediting and other incentives.







Developed by Steve Price in association w/ Dover Kohl & Partners & Glatting Jackson for Johnson City Tennessee

