**Universal Design for Learning - Guide for Lesson Design with a UDL Framework**

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| **New Jersey Standard Alignment** |
| **Key Concepts:** | **NJ Student Learning Standards:** |
| **Learning Objective** |
| **Assessment** |
| **High Probability****Environmental Barriers*****(Are there aspects of the learning environment that could interfere with student learning?)*** | **High Probability****Curricular Barriers*****(Are there aspects of the lesson that could interfere with student learning?)*** | **UDL Framework*****(Address barriers to learning by identifying the principles of UDL you will utilize in this lesson.)*** |
|  |  |  | **Nurture Self-Regulation**  | **Engagement***Purposeful, Motivated Learners* |
|  | **Promote Effort** |
|  | **Encourage Interest** |
|  |  |  | **Comprehension Strategies** | **Representation** *Resourceful, Knowledgeable Learners* |
|  | **Clarify Language** |
|  | **Provide Options for Perception** |
|  |  |  | **Expand Executive Functions** | **Action & Expression***Strategic, Goal-directed Learners*  |
|   | **Provide options for Expression and Communication** |
|  | **Promote Physical Interaction** |