

On **May 12, 2025**, the Division of Property Management and Construction (DPMC) will electronically randomly select from an appropriate pool of its pre-qualified consultants, a short list of firms who will be invited to submit a Technical and Fee Proposal for the following project:

Project #:	S0665-00
Project Name:	Museum and Learning Center Restoration
Location:	New Jersey State Police Headquarters Ewing, Mercer County, NJ
CCE:	\$548,954.00
Contact:	Mariah Greco Phone (609) 292-1368 Fax (609) 777-1970 E-mail: Mariah.Greco@treas.nj.gov

In order to be included in the random selection process, a firm must be pre-qualified by the DPMC in the following discipline(s) on or prior to **May 09, 2025**.

Code	Discipline
P001	Architecture

The consultant shall also have in-house capabilities or Sub-Consultants pre-qualified with DPMC in **P028 Roof Inspection, P037 Asbestos Design, P038 Asbestos Safety Control Monitoring, and P065 Lead Paint Evaluation.**

A list of Pre-Qualified Consultants/Sub-Consultants are available at the following Web site:
https://www.nj.gov/treasury/dpmc/consult_search.shtml

The mandatory pre-proposal meeting/site visit is scheduled for **Tuesday, May 27, 2025 at 10:00 AM**. Consultants shall meet at the New Jersey State Police Headquarters – Museum and Learning Center, Building #3 – 1040 River Road, Ewing, Mercer County, NJ 08628 (Rain or Shine.) Only those firms attending the mandatory pre-proposal meeting will be permitted to submit a proposal.

Technical Proposals will be evaluated by the Selection Committee based upon the following evaluation criteria:

1. Firm/Team Organization/Sub-Consultants
2. Experience of the Firm, Project Team and Key Team Members
3. Project Approach/Understanding of Project
4. The Firm's Approach to Maintaining the Project Schedule

If a firm wishes to participate in the selection process for future projects but is not presently pre-qualified by the DPMC, the firm should submit a DPMC 48A, which may be found at www.state.nj.us/treasury/dpmc.

May 5, 2025